



Naboo Royal Cruisers [2]

SPECS

Class: Lt. Combat Vsl
In Service: -22 ANH
Point Value: 65 each
Ramming Factor: 32
Hyper Cost: 1 Power

MANEUVERING

Turn Cost: 1/3 Speed
Turn Delay: 1/3 Speed
Accel/Decel Cost: 1 Thrust
Pivot Cost: 1+1 Thrust
Roll Cost: 1+1 Thrust

COMBAT STATS

Fwd/Aft Defense: 12
Stb/Port Defense: 10
Engine Efficiency: 2/1
Extra Power: +0
Initiative Bonus: +12

Speed	1	2	3	4	5	6	7	8	9	10	11	12
Turn Cost	1	1	1	2	2	2	3	3	3	4	4	4
Turn Delay	1	1	1	2	2	2	3	3	3	4	4	4

HANGAR

0 Fighters (2 on rails)
0 Shuttles:

HIT LOCATIONS

- 1-7: Structure
- 8-10: Cargo A/B
- 10-12: Hyperdrive
- 13: Droid Repair
- 14-15: Drive
- 16-17: Reactor
- 18-19: Shield Generator
- 20: Control

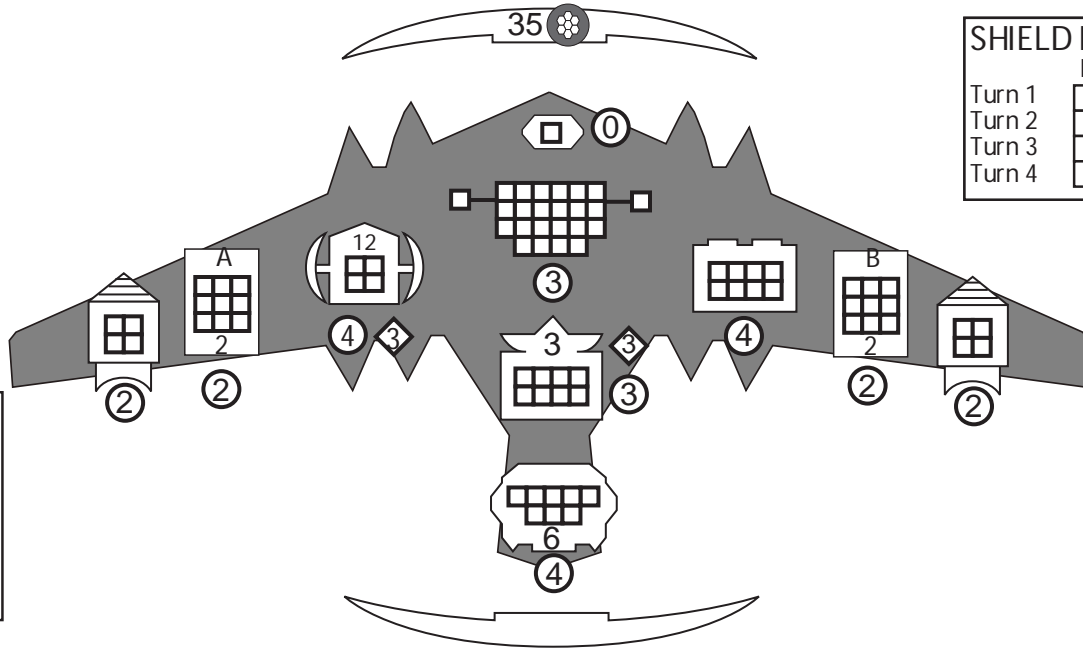
SHIELD DATA

	Ray	Particle
Turn 1		
Turn 2		
Turn 3		
Turn 4		

Royal Cruiser # 1

SENSOR DATA

Defensive EW	
Target # 1	
Target # 2	
Target # 3	
Target # 4	
Target # 5	
Target # 6	



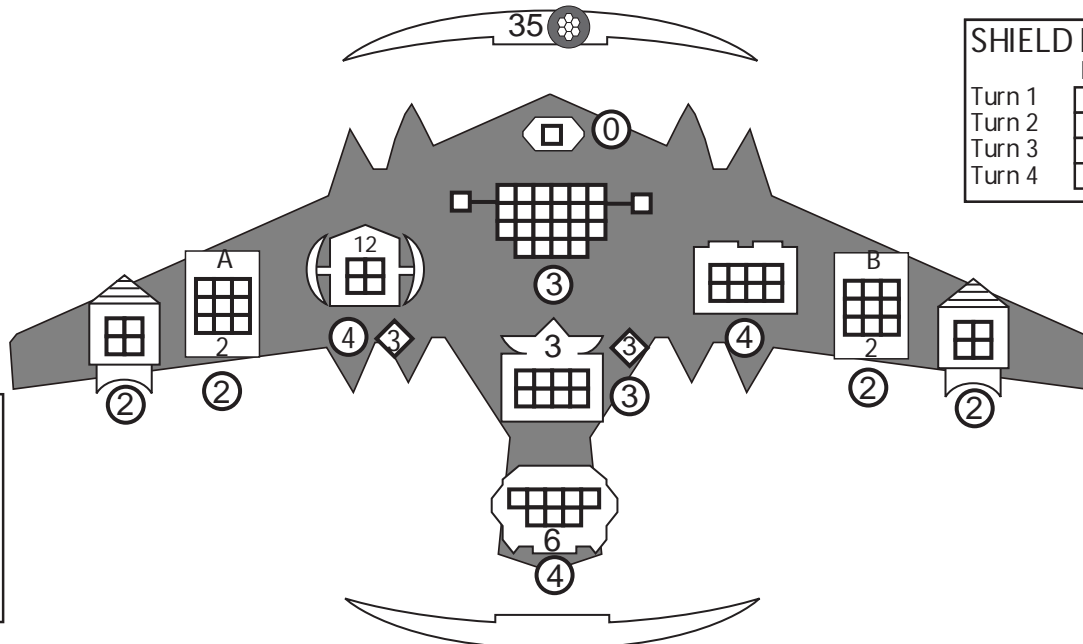
SHIELD DATA

	Ray	Particle
Turn 1		
Turn 2		
Turn 3		
Turn 4		

Royal Cruiser # 2

SENSOR DATA

Defensive EW	
Target # 1	
Target # 2	
Target # 3	
Target # 4	
Target # 5	
Target # 6	



ICON RECOGNITION

	Control		Reactor		Tractor Beam		Dual Laser
	Drive		Shield Generator		Hyperdrive		Cargo